

LEATHERCRAFT

Division 200

Department 280

Note for all units:

1. Put name, age, and county on back of exhibit board or on tag attached to individual exhibit articles.
2. Indicate in e-record whether articles are made from kit or if self-cut and designed by member.
3. A set means a number of things of the same kind that belong, or are used together, (i.e., 6 matching coasters, belt and buckle with matching designs).
4. Advanced leathercraft members may exhibit in more than one of the classes, provided the member is enrolled in and has completed the requirements of the unit.
5. It is recommended that first year members take Unit 8 instead of Unit 1 or Unit 2.

Leathercraft Unit 1 - Introduction to Leathercraft

(No carving, use of dyes and/or color shading permitted.)

- A. Exhibit board 12" x 18" x 1/8" or 1/4" (preferably pegboard), of three samples (attached by using lacing) with labels showing:
 1. Transfer of design, deepen outline with modeling tool and use of camouflage tool.
 2. Steps shown in sample 1 as well as use of pear shader, beveling with modeling tool, and use of veiner.
 3. Steps shown in samples 1 and 2 as well as use of seeder and backgrounder tools. Clear leather finish applied to sample 3 (optional for samples 1 and 2).
- B. Two completed articles using tools and skills studied in unit 1, which include lacing (one using whip stitch lacing and the other using running stitch lacing.)
- C. Completed e-record presented in a sturdy binder.

CLASSES

1. Junior
5. Intermediate
9. Senior

Leathercraft Unit 2 - Beginning Leather Carving

(No pictorial or figure carving. No solid color dyeing or shading permitted.)

- A. Exhibit board (size indicated in Unit 1–A) with three samples attached with lace, labeled and showing:
 1. Use of swivel knife and camouflage tool.
 2. Steps shown in sample 1 as well as use pear shader, beveller, and veiner.
 3. Steps shown in samples 1 and 2 as well as use of seeder, backgrounder and decorative cuts. Clear leather finish applied to sample 3 (optional for samples 1 and 2)
- B. Two completed articles using tools and skills studied in Units 1 & 2 which include lacing (at least one with double loop lacing).
- C. Completed e-record presented in a sturdy binder.

CLASSES

21. Junior
25. Intermediate
29. Seniors

Leathercraft Unit 3 - Intermediate Leather Carving

(No pictorial or figure carving. No solid color dyeing or shading permitted.)

- A. One completed carved article or set. Include at least 1 of the major skills: inverted carving techniques, carved conventional design, beginning dyeing, simple molding, and shaping or hand stitching.
- B. Completed e-record presented in a sturdy binder.

CLASSES

41. Junior
45. Intermediate
49. Senior

Leathercraft Unit 4 – Advanced Leather Carving (Solid-color dyeing and color shading will not be permitted).

- A. Any article or set, other than a picture, of either conventional or realistic design, demonstrating one or more of the major skills learned in this unit: figure carving, embossing or filigree work. Beginning dyeing and staining according to Unit 3 are acceptable, but color shading or solid color dyeing will not be permitted.
- B. Completed e-record presented in a sturdy binder.

CLASSES

- 61. Junior
- 65. Intermediate
- 69. Senior

Leathercraft Unit 5 - Coloring and Shading

- A. One completed article or matching set, other than a picture, demonstrating advanced carving skills colored by solid color dyeing, block dyeing, or shade dyeing. Design can be either conventional or realistic carving.
- B. Completed e-record presented in a sturdy binder.

CLASSES

- 81. Junior
- 85. Intermediate
- 89. Senior

Leathercraft Unit 6 - Pictorial Carving

- A. One framed or mounted carved leather picture (scene or portrait—not clocks) or a matching set, suitable for wall hanging. Article may be left natural color or it may be stained or colored according to any methods taught in previous units.
- B. Completed e-record presented in a sturdy binder.

CLASSES

- 101. Junior
- 105. Intermediate
- 109. Senior

Leathercraft Unit 7 - Making and Rebuilding Saddles

- A. One completed saddle. Leather may either be tooled or untooled, and may be finished in any suitable fashion.
- B. Completed e-record presented in a sturdy binder.

CLASSES

- 121. Junior
- 125. Intermediate
- 129. Senior

Leathercraft Unit 8 – Creative Stamping

- A. One completed article or matching set using creative stamping.
- B. Completed e-record presented in a sturdy binder.

CLASSES

- 141. Junior
- 145. Intermediate
- 149. Senior

Leathercraft Unit 9 - Braiding and Untooled

- A. One article or matching set illustrating construction by lacing, braiding, expanding, sculpting, untooled leather construction or leather art technique. Exhibit must use non-tooled and non-sewn leather working techniques. (Minimum tooling required for effect is acceptable).
- B. Completed e-record presented in a sturdy binder.

CLASSES

- 161. Junior
- 165. Intermediate
- 169. Senior

Leathercraft Unit 10 - Sewing Leather

- A. One completed article or garment made by sewing leather.
- B. Completed e-record presented in a sturdy binder.

CLASSES

- 181. Junior
- 185. Intermediate
- 189. Senior

JUNIOR GRAND CHAMPION LEATHERCRAFT

Sponsor: Murdoch's, Fort Morgan

SENIOR GRAND CHAMPION LEATHERCRAFT

Sponsor: Spradley Barr Ford of Greeley